

























Create
New
Motion















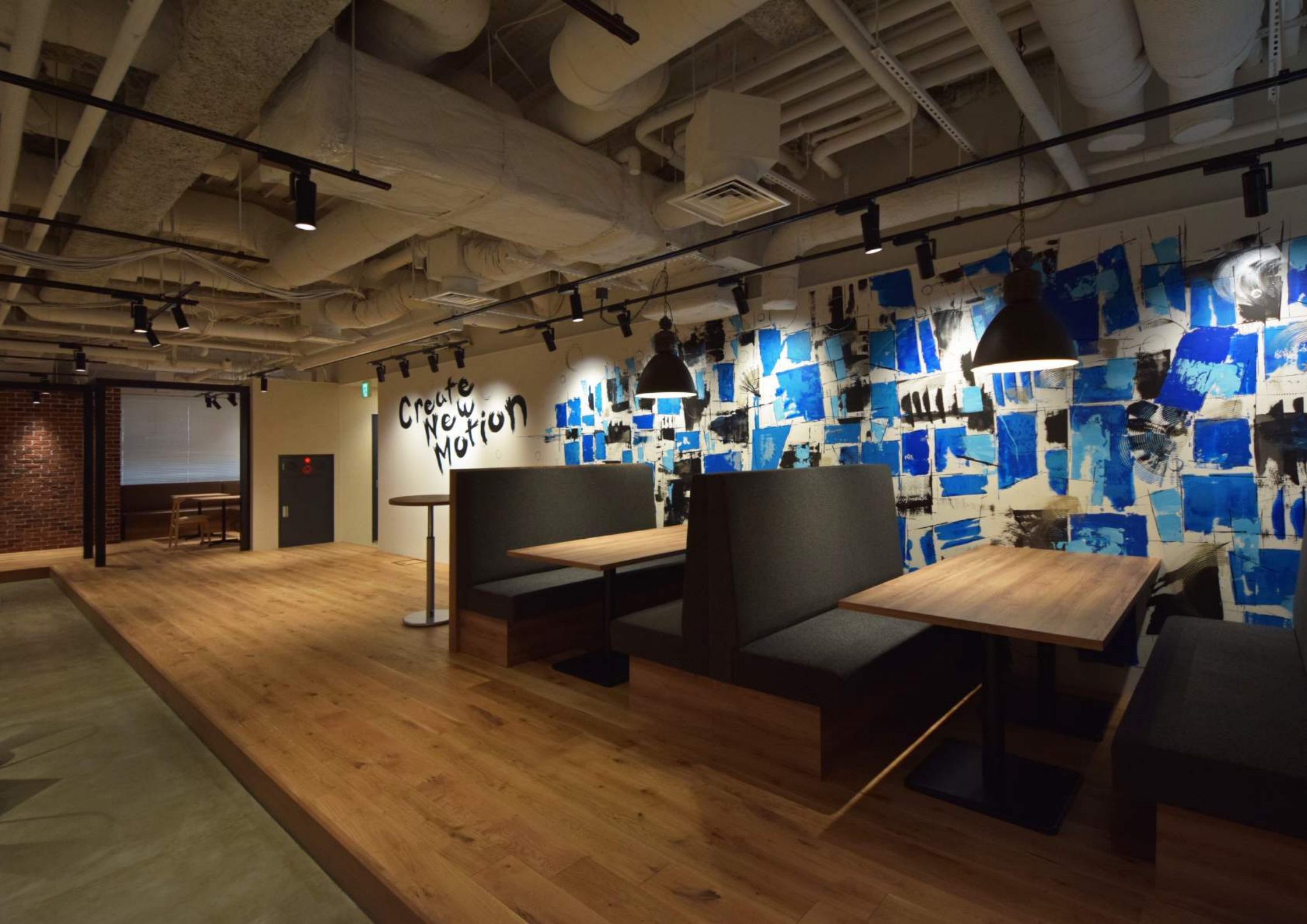












Create
New
Motion